

PRESS RELEASE  
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## Introducing Gaea 2: The Future of Terrain Design



*Terrain created with Gaea 2.0 internal alpha.*

**Questa, NM – October 5, 2023 – QuadSpinner is thrilled to announce the next major version of Gaea, a major upgrade that promises to redefine terrain creation.** Building on the legacy of Gaea 1.0, a trusted name in major IPs such as Star Wars and Game of Thrones, as well as in institutions like NASA, Gaea 2.0 is set to transform your terrain design workflows.

### **What's New in Gaea 2.0?**

We've overhauled the engine to create an experience that is not just an upgrade, but a transformation. While retaining the essence of the software you've come to love, the new engine offers efficiency, flexibility, and several magnitudes of performance improvement.

### **Erosion 2.0: The Next Level in Terrain Shaping**

Meet Erosion 2.0 (final name TBD), our latest erosion algorithm that offers new possibilities in terrain design. Erosion 2.0 works in tandem with the existing Erosion, opening doors to previously unavailable shapes and better preservation of the original terrain character.

## Highlights:

- Advanced erosion capabilities.
- Enhanced control for nuanced detailing.
- Up to 10x performance speed boosts compared to Gaea's previous Erosion algorithm.
- Fully deterministic operations without performance loss.

## Introducing Workflow 2.0

Workflow 2.0 shifts the paradigm in terrain creation. With features such as God Mode, Hybrid Builds, and Team Terrains, Workflow 2.0 enables both individual artists and collaborative teams to create expansive, complex worlds with ease.

## Highlights:

- Visual tools for assembling large worlds.
- Multi-user collaboration on expansive terrains.
- Source control integration.
- Infinite "base" terrains.
- Seamless terrain merging.

## Upgrade Path and Pre-Orders

Gaea 2.0 upholds QuadSpinner's commitment to fair and transparent licensing. Existing Gaea 1.0 users and new customers can avail themselves of special discounts. Pre-orders commence this CyberWeek on November 24th.

Further details will be released on our blog and social media in November 2023.

## Official Website

<https://quadspinner.com> or <https://gaea2.com>

## About QuadSpinner

QuadSpinner has been at the forefront of terrain creation technology since its inception in 2008. Our tools, beginning with the game-changing Gaea 1.0, have become industry standards, adopted across sectors ranging from entertainment to scientific research. Committed to innovation and excellence, QuadSpinner continues to elevate digital terrain design to unprecedented heights.

## For Media Inquiries:

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